Checkpoint Challenge Guide

New this year! Patron buys a ticket to play and is handed a Nerf gun with some suction cup darts. They shoot at cards which are displayed in a frame and attempt to beat the dealer! Winners get Raffle Tickets!

Supplies

- ☐ Framed Card Display
- ☐ Easel
- ☐ 2 Nerf guns (1 for backup)
- ☐ Darts
- ☐ Deck of Cards for Dealer
- ☐ Scan to Pay Sign
- ☐ Notepad and pen
- ☐ Blackjack values sign
- ☐ Container for tickets
- ☐ Money box
- ☐ Ledger

How It Works

1. Patron has an opportunity to win 5 Raffle Tickets for only $5 by playing Blackjack against our SOT Dealer.

2. SOT Volunteer has a deck of cards and acts as Dealer. **Patron must beat Dealer** BUT is not dealt cards in the traditional manner. Instead, s/he must shoot at the desired cards in the framed display!

Play Begins

- $5 to play. A win = 5 Raffle Tickets. (a $20 value!)

- ***Volunteer records transaction in the ledger. See sample below.***

- Show Player how to load, cock and shoot the Nerf gun. Allow a couple practice shots. It's harder than you think!

- Begin Game. ***Goal: Beat Dealer.***

  - Dealer deals her/himself two cards face-up.

  - Player looks at Dealer's cards and gets two shots to beat the Dealer's hand.

  - Player takes the 2 shots! (Blank space = another shot because we're never dealt blank cards in the real game.)

  - If Player's shots total a score greater than the dealer's two cards, he or she is a winner! *<Applause! Make it fun!>*

  - Volunteer makes sure the winner gets his/her 5 raffle tickets!

tip

Volunteer-not-playing should write down the Player's cards in case a dart loses suction and falls off!

Payments and Procedures

- Checkpoint Challenge **can take Cash | Checks | PayPal | Venmo** but **Credit Card is handled only by Command Table.**

- **If the Patron wants to pay by Credit Card**, send them to the Command Table. CT will process their payment, record it in their ledger and give the patron a ticket.

- **If the Patron wants to pay by Cash but requires change** and you don't have any, pop over and get the change for them from the Command Table. If, for some reason, they go to the CT themselves, CT can handle the payment. <mark>Whoever takes the money marks it in their ledger!</mark>

Checkpoint Challenge Ledger

Amount	Method of Payment[1]				SOT Volunteer Initials
	☐ Cash	☐ Check	☐ PayPal	☐ Venmo	
	☐ Cash	☐ Check	☐ PayPal	☐ Venmo	
	☐ Cash	☐ Check	☐ PayPal	☐ Venmo	
	☐ Cash	☐ Check	☐ PayPal	☐ Venmo	

Ledger

It's important to <mark>keep accurate records</mark> so be sure to record as indicated above! Besides keeping track of SOT's money, we're evaluating a number of factors such as:

- Numbers will tell us the Rating Value Added (if any) on
  - New Additions
  - Increased visibility of prior offerings
- **Observations Section of Ledger**
  - Please use it for observations like:
    - unforeseen problems
    - suggested solutions
    - clever ideas for next year!

At Command Table

CASH | CHECKS | CARDS | PAYPAL | VENMO

★ ★ ★

SUPPORT OUR TROOPS, INC

Scan & Pay

venmo

100% of proceeds goes to support our troops & veterans.
Support Our Troops, Inc. is a 501(c)(3) charitable organization.
2023 Goal: $25,000+

This will be in a letter-size frame at every booth/station that takes money. If they have PayPal or Venmo, they'll know how to use it.

Just FYI:

Open Camera → point at QR code → tap on the link that pops up and they follow the instructions on their app.

Make checks out to:

PAY TO THE ORDER OF	SOT		$
			DOLLARS

MEMO _____

⑈1234567890⑈ ⑆7890⑈5673⑆

IMPORTANT

Please turn in all forms, cash, checks and ledgers to the Command Table at the end of every shift!